EUROPEAN CURRICULUM VITAE FORMAT

PERSONAL INFORMATION

Name Address Linkedin Profile

FORLINI MATTEO

Telephone

WWW.LINKEDIN.COM/IN/MATTEO -FORLINI-4B7300227

Google Scholar Profile

https://scholar.google.com/cit ations?user=eUi4eGQAAAAJ &hl=it&oi=ao

WORK EXPERIENCE

 Dates (from - to) 	November 2021-November 2024
Name ad address of the employer	Polytechnic University of Marche Department of Industrial Engineering and Mathematical Sciences
 Occupation or position held 	Ph.D. in "Industrial Engineering"
 Main activities and responsibilities 	Study and development of systems based on artificial intelligence and machine learning in order to improve the interaction between humans and collaborative robots in an industry 4.0 scenario.
• Dates (from - to)	SEPTEMBER 2020- FEBRUARY 2021
· Norma ad address of the smaller or	
 Name ad address of the employer 	Joytek srls
Name ad address of the employer	Joytek srls Monsano (AN)
Occupation or position held	,

EDUCATION AND TRAINING

• Dates (from - to) • Title of qualification awarded	JULY 2022 National qualification to practice as an engineer in the industrial sector.
• Dates (from - to)	DECEMBER 2021- MAY 2022
 Name and type of organisation providing education and training 	Polytechnic University of Marche
 Principal subjects/occupational skills covered 	Advanced course Methods and Tools for Mechanics 4.0 with in-depth study of Humanism.
• Dates (from - to)	SEPTEMBER 2019-OCTOBER 2021
 Name and type of organisation providing education and training 	Polytechnic University of Marche
 Principal subjects/occupational skills covered 	Master's Degree Mechanical Engineering
Title of qualification awarded	Mechanical engineer

 Level in national or international classification (if relevant)

Dates (from - to)

110 cum laude

SEPTEMBER 2016-JULY 2019

Mechanical engineer

110 cum laude

ITALIAN

Polytechnic University of Marche

Bachelor's Degree Mechanical Engineering

 Name and type of organisation providing education and training
 Principal subjects/occupational skills covered
 Title of qualification awarded
 Level in national or international classification (if relevant)

PERSONAL SKILLS AND COMPETENCES

Acquired in the course of life and career but not necessarily covered by formal certificates and diplomas..

NATIVE LANGUAGE

OTHERS LANGUAGES

	ENGLISH
- Reading skills	B2
- Writing skills	B2
- Oral skills	B2

SOCIAL SKILLS

AND COMPETENCES

Living and working with other people, in multicultural environments, in positions where communication is important and situations where teamwork is essential (for example culture and sports), etc.

ORGANISATIONAL SKILLS

AND COMPETENCES Coordination and administration of people, projects and budgets; at work, in voluntary work (for example culture and sports) and at home, etc.

TECHNICAL SKILLS

AND COMPETENCES With computers, specific kinds of equipment, machinery, etc.

OTHER SKILLS

AND COMPETENCES Competences not mentioned above.

DRIVING LICENSE(S)

Good ability to work in a team acquired through the role of doctoral student, where discussion and collaboration with other colleagues is essential. Participation in several research projects in partnership with private companies led me to acquire project management and relational skills. In these works I have always taken on the role of group referent and speaker together with the professor, from these experiences I have acquired good communication skills with other people. In addition, I took part in several international and national conferences in the field of robotics where I also presented my work done in English, such experiences improved my communication, expository and leadership skills.

Good adaptive spirit and good aptitude for problem solving skills. The role of scout leader improved my team working and interpersonal skills.

Good organizational skills from experience as a scout leader but especially from doctoral experience where it is required to independently carry out one's own research project. The experience in Joytek and in the CARL research project in partnership with the Santoni Shoes company was formative from the point of view of coordinating a project, being myself the academic contact person for the project, dictating when and how to proceed in implementing it.

Good knowledge of windows and related Office 365 programs. Knowledge of MatLab, Labview, SolidEdge, Rinhoceros, Siemens NX, Python, RoboDK, collaborative robot programming. Knowledge of Machine Learning and Computer Vision techniques applied with Python and Matlab libraries.

Car driving license

Pag 2 - Curriculum vitae of FORLINI MATTEO LIST OF ARTICLES PUBLISHED TO DATE

- Forlini, M., Ciccarelli, M., Papetti, A., Carbonari, L., & Palmieri, G.
 (2023, May). Implementation and Testing of a Shoe Polishing Process with a Collaborative Robotic System. In *International Conference on Robotics in Alpe-Adria Danube Region* (pp. 401-408). Cham: Springer Nature Switzerland.
- Forlini, M., Neri, F., Scoccia, C., Carbonari, L., & Palmieri, G. (2023, May). Collision Avoidance in Collaborative Robotics Based on Real-Time Skeleton Tracking. In *International Conference on Robotics in Alpe-Adria Danube Region* (pp. 81-88). Cham: Springer Nature Switzerland.
- Chiriatti, G., Ciccarelli, M., Forlini, M., Franchini, M., Palmieri, G., Papetti, A., & Germani, M. (2022). Human-Centered Design of a Collaborative Robotic System for the Shoe-Polishing Process. *Machines*, *10*(11), 1082.
- Scoccia, C., Menchi, G., Ciccarelli, M., Forlini, M., & Papetti, A. (2022, August). Adaptive real-time gesture recognition in a dynamic scenario for human-robot collaborative applications. In *Advances in Italian Mechanism Science: Proceedings of the 4th International Conference of IFToMM Italy* (pp. 637-644). Cham: Springer International Publishing.
- Neri, F., Forlini, M., Scoccia, C., Palmieri, G., & Callegari, M. (2023).
 Experimental Evaluation of Collision Avoidance Techniques for Collaborative Robots. *Applied Sciences*, *13*(5), 2944.
- Carbonari, L., Forlini, M., Scoccia, C., Costa, D., & Palpacelli, M. C. (2022, November). Disseminating Collaborative Robotics and Artificial Intelligence Through a Board Game Demo. In 2022 18th IEEE/ASME International Conference on Mechatronic and Embedded Systems and Applications (MESA) (pp. 1-5). IEEE.

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